# **MASTER OF MULTIMEDIA** (DIGITAL LEARNING) By Coursework

(R2/482/7/0125) 11/23 (A4344) (N-DL/482/7/0158) 11/24 (MQA/PSA12916)- ODL

### ENTRY REQUIREMENTS

(1) A Bachelor's degree with minimum CGPA of 2.50 or equivalent from MMU or institutions recognised by the Senate; or

(2) A Bachelor's degree or equivalent not meeting CGPA of 2.50 from MMU or institutions recognised by the Senate, can be accepted subject to a minimum of five (5) years working experience in a relevant field.

#### **English Language Requirement**

An applicant is required to possess a sufficient level of English language proficiency by obtaining one of the followings:

(1) a minimum IELTS overall band score of 5.0 ; or

(2) a minimum overall TOEFL iBT score of 42 ; or

(3) a minimum MUET overall band score of 3 ; or

(4) a minimum Pearson Test of English score of 47 ; or

(5) a minimum Cambridge Qualifications and Test score of 154. In addition to the above, any other qualification which is of equivalent level as

determined by the Senate of the University.

## **PROGRAMME DURATION**

Full Time : Min. 1 year , Max. 3 years Intake : February , June, October

#### COURSE STRUCTURE

FEES	LOCAL (RM)	INTERNATIONAL (RM)		
Acceptance Fee				
Registration Fee	500	3,400		
EMGS Related Fee &		2 ( 22		
International Student Service Fee	NA	3,420		
Deposit	1,000	1,500		
Student Card	50	50		
Advance Tuition Fee *	500	6,000		
Total	2,050	14,370		
Tuition Fee:	22,000	27,500		
University Resource Fee (per year)	1,500	1,500		
Student Activity Fee (per year)	300	300		

\* Advance Tuition Fee will be set-off with tuition fee for 1<sup>st</sup> Trimester

	TRIMESTER 1		TRIMESTER 2		TRIMESTER 3	
		СН		СН		СН
CORE	Digital Media in Education Technology	З	Emerging Technologies in Digital Learning Environments	З	Critical Thinking & Writing Process for Academic Writing	3
	Learning Theories & Technologies	3	Online Learning and Design	3	Project	4
	Programming for Digital Learning	3	Contemporary Constructivist Learning Environment	3		
	Digital Media Content Development	З	Research Methodology	З		
	Data Visualisation	З				
ELECTIVE			Elective 1	3	Elective 2	3
TOTAL		15		15		10
GRAND TOTAL			40			

Elective Subject (2 only)

Project Management 3D Modelling and Printing

- Human Performance Technology
- Instructional System Design
- Multimedia Programming Human Communication in

Knowledge Management

- Concept and Applications of
- Knowledge Management Future Experiences (offered by MCM)

